# SIA SOUTH PACIFIC

# **Call for Papers** ASP-DAC 2025

http://www.aspdac.com/

January 20-23, 2025

### Miraikan (The National Museum of Emerging Science and Innovation), Tokyo, Japan

### Aims of the Conference:

ASP-DAC 2025 is the 30th annual international conference on VLSI design automation in Asia and South Pacific regions, one of the most active regions of design, CAD and fabrication of silicon chips in the world. The conference aims at providing the Asian and South Pacific CAD/DA and Design community with opportunities of presenting recent advances and with forums for future directions in technologies related to design and Electronic Design Automation (EDA). The format of the meeting intends to cultivate and proof an instructive and productive interchange of ideas among EDA researchers/developers and system/circuit/device designers. All scientists, engineers, and students who are interested in theoretical and practical aspects of VLSI design and design automation are welcomed to ASP-DAC. ASP-DAC recognizes excellent contributions with the Best Paper Award and 10-Year Retrospective Most Influential Paper Award. Selected papers will be invited to submit the extended version of their work to a Special Issue of Integration, the VLSI Journal. Areas of Interest:

Original papers in, but not limited to, the following areas are invited.

- [1] System-Level Modeling and Design Methodology:
- 1.1. HW/SW co-design, co-simulation and co-verification
- 1.2. System-level design exploration, synthesis, and optimization
- 1.3. System-level formal verification
- 1.4. System-level modeling, simulation and validation 1.5. Networks-on-chip and NoC-based system design

### [2] Embedded, Cyberphysical (CSP), IoT Systems and Software:

- Many- and multi-core SoC architecture IP/platform-based SoC design 2.1.

- 2.2. In/platform-based soci decign.
  2.3. Dependable architecture
  2.4. Cyber physical system and Internet of Things
  2.5. Kernel, middleware, and virtual machine
  2.6. Compiler and toolchain
- Real-time system
- 2.8. Resource allocation for heterogeneous computing platform
- 29 Storage software and application
- 2.10.Human-computer interface
- [3] Memory Architecture and Near/In Memory Computing:
- 3.1. Storage system and memory architecture
- 3.2. On-chip memory architectures and management: Scratchpads, compiler, controlled memories, etc.3.3. Memory/storage hierarchies and management for emerging memory technologies
- 3.4. Near-memory and in-memory computing

# [4] Tools and Design Methods with and for Artificial Intelligence (AI) 4.1. Design method for learning on a chip

- 4.2. Deep neural network for EDA
- 4.3. Large language model (LLM) for circuit design and EDA
- Tools and design methodologies for edge AI and TinyML
- 4.5. Efficient ML training and inference
- [5] Hardware Systems and Architectures for AI: 5.1. Hardware, device, architecture, and system-level design for deep neural networks
- 5.2 Hardware acceleration for large language model
- 5.3. Neural network acceleration co-design techniques
- 5.4. Novel reconfigurable architectures, including FPGAs for AI/MLs
- [6] Photonic/RF/Analog-Mixed Signal Design:
- 6.1. Analog/mixed-signal/RF synthesis 6.2. Analog layout, verification, and simulation techniques
- 6.3. High-frequency electromagnetic simulation of circuit6.4. Mixed-signal design consideration6.5. Communication and computing using photonics

## [7] Approximate, Bio-Inspired and Neuromorphic Computing:

- 7.1. Circuit and system techniques for approximate, hyper-dimensional, and stochastic computing

- 7.2. Neuromorphic computing7.3. CAD for approximate and stochastic systems7.4. CAD for bio-inspired and neuromorphic systems

- [8] High-Level, Behavioral, and Logic Synthesis and Optimization:
- 8.1. High-level/Behavioral synthesis tool and methodology 8.2. Combinational, sequential, and asynchronous logic synthesis
- 8.2. 8.3.
- Synthesis for deep neural networks Technology mapping, resource scheduling, allocation and synthesis Functional, logic, and timing ECO (engineering change order) Interaction between logic synthesis and physical design 8.4. 8.5.
- 8.6
- **Physical Design and Timing Analysis:**
- Floorplanning, partitioning, placement and routing optimization Interconnect planning and synthesis Clock network synthesis 91
- 9.2.
- 9.3.
- 9.4.
- Post layout and post-silicon optimization Package/PCB/3D-IC placement and routing 9.5.
- 9.6. Extraction, TSV, and package modeling
- 97 Deterministic/statistical timing analysis and optimization
- [10] Design for Manufacturability/Reliability and Low Power:
- 10.1. Reticle enhancement, lithography-related design and optimization
- 10.2. Resilience under manufacturing variation
- 10.3. Design for manufacturability, yield, and defect tolerance

- 10.4. Reliability, robustness, aging, and soft error analysis
  10.5. Power modeling, analysis and simulation
  10.6. Low-power design and optimization at circuit and system levels
  10.7. Thermal aware design and dynamic thermal management
- 10.8. Energy harvesting and battery management
- 10.9. Signal/Power integrity, EM modeling and analysis

- [11] Testing, Validation, Simulation, and Verification: 11.1. ATPG, BIST and DFT 11.2. System test and 3D IC test, online test and fault tolerance
- 11.3. Memory test and repair
- 11.4. RTL and gate-leveling modeling, simulation, and verification
- 11.5. Circuit-level formal verification
- 11.6. Device/circuit-level simulation tool and methodology
- [12] Hardware and Embedded Security:
- 12.1. Hardware-based security
- 12.2. Detection and prevention of hardware trojans12.3. Side-channel attacks, fault attacks and countermeasures12.4. Design and CAD for security
- 12.5. Cyberphysical system security

- 12.6. Nanoelectronic security
  12.7. Supply chain security and anti-counterfeiting
  12.8. Security/privacy for LLM/AI/ML
  12.8. Devices Technologies and Applic [13] Emerging Devices, Technologies and Applications:
  - 13.1. EDA and circuits design for quantum and Ising computing
    13.2. Nanotechnology, MEMS
    13.3. Biomedical, biochip, and biodata processing
- 13.4. Edge, fog and cloud computing
  13.5. Energy-storage/smart-grid/smart-building design and optimization
  13.6. Automotive system design and optimization
  13.7. New transistor/device and process technology: spintronic, phase-change, single-electron, 2D materials, etc.

Authors must submit full-length, original papers, with a maximum of 6 pages in PDF format and are recommended to format their papers based on the IEEE template. ASP-DAC does not allow double and/or parallel submissions of similar work to any other conferences, symposia, and journals. The submission must not include information that serves to identify the authors of the manuscript, such as name(s) or affiliation(s) of the author(s), anywhere in the manuscript, abstract, references and bibliographic citations. While research papers with open-source software are highly encouraged where the software will be made publicly available (via GitHub or similar), the authors' identities need to be anonymized in the submitted paper for the double-blind review process. Issuing the paper as a technical report, posting the paper on a website, or presenting the paper at a workshop that does not publish formally reviewed proceedings, does not disqualify it from appearing in the proceedings. Note that each paper shall be accompanied by at least one different conference registration at the speaker's registration rate (e.g., two speaker registrations are needed for presenting two accepted papers). But any registered co-author can present the work at the conference. ACM and IEEE reserve the right to exclude a paper from distribution after the conference (e.g., removal from ACM Digital Library and IEEE Xplore) if the paper is not presented at the conference by any author.

Submission of Papers:
Deadline for abstract submission: Authors must submit full-length, original papers, with a maximum of 6 pages in PDF format and are recommended to format their papers based on the

Submission of Papers:			For detailed instructions for submission,
Deadline for abstract submission:	<b>5 PM AOE (Anywhere on earth)</b>	July 5 (Fri), 2024	· · · · · · · · · · · · · · · · · · ·
Deadline for PDF uploading:	<b>5 PM AOE</b> (Anywhere on earth)		please refer to the "Authors' Guide" at:
Announcement of accepted manuscr	ript IDs:	Sept. 7 (Sat), 2024	http://www.aspdac.com/
Notification of acceptance:	•	Sept. 9 (Mon), 2024	Paper submission site:
Deadline for final version:	5 PM AOE (Anywhere on earth)	Nov. 1 (Fri), 2024	https://tsys.jp/aspdac/cgi/submit_top.cgi
ASP-DAC 2024 Chairs			
General Chair: Yuichi Nakamura (NEC)			
Technical Program Chair: Yu Wang (Tsinghua University)			
Technical Program Vice Chair: Takashi Šato (Kyoto University)			
Panels, Special Sessions, and Tutorials: Suggestions and proposals are welcome and have to be addressed to aspdac2025-ss@aspdac.com			
for special sessions & panels, <u>aspdac2025-tutorial@aspdac.com</u> for tutorials, no later than Aug 30 (Fri), 2024.			
<b>Contact:</b> Conference Secretariat: aspdac2025@aspdac.com TPC Secretariat: aspdac2025-tpc@aspdac.com			

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