Monitoring and Controlling Interconnect Contention in Critical Real-Time Systems



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Motivation

- Critical Real-Time Systems (CRTS) industry is shifting towards complex hardware (e.g. multi/many-cores) fueled by the increasing computing power required by the new high-performance software applications.
- Complex high-performance hardware complicates the Validation and Verification (V&V) required in CRTS systems:
 - Timing Correctness (Worst-Case Execution Time (WCET) estimation).
 - Functional Correctness
- Interconnects and specially Networks-on-chip (NoCs) are one of the main shared resources in which contention arises. The reduction and accounting of NoCs contention keeps currently being challenging due to their distributed nature (focus wormhole NoCs (wNoCs)).



BSC



Background

Hardware & Software solutions:

- Small CRTS market
- We focus on using **Commercial Off The Shelf (COTS) hardware**

Reducing WCET estimates in NoCs:



- Several proposals show how to compute WCET estimates under some restrictions in the NoC (e.g. deterministic routing, bandwidth allocation, ...).
- WCET in wNoC systems is computed accounting for the Worst-case Contention Delay (WCD) a packet can suffer from the other packets in the NoC (very pessimistic).
- wNoCs offer several software-controllable parameters that allow to reduce WCD of packets (e.g. mapping, routing and bandwidth allocation to routers) that are very interrelated. Many solutions **optimize different NoC parameters separately** or combining more than one parameter.

Monitor and control contention in Interconnects:

• WCET estimations are normally enforced and monitored during applications execution limiting the amount of contention a task can cause to the others.

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- Hardware and software solutions have been proposed.
- Determining the sources of contention in distributed NoCs (e.g. 2DMesh) is even more **challenging** than in centralized interconnects (e.g. BUS).

Contributions

EOmesh: Combined Flow Balancing for Reduced WCET estimates[2]:

- WCD reduction by optimizing routing + bandwidth distribution together.
- Distributed meshes (e.g. 2DMeshes)
- Weighted meshes[1] have limitations



NoCo: ILP-based Worst-Case Contention Estimation for Mesh[3]:

- WCD and WCET reduction by optimizing mapping, routing and bandwidth allocation all together.
- Using a stochastic-ILP model we provide the



Global

Solution

processing

- Theoretic bandwidth distribution is not really fulfilled (imbalance).
- XY + YX deterministic routing solution
- WCD and WCET reductions in the range of 5% -28% at low hardware cost.

Maximum Contention Control Unit (MCCU)[4]:

- Bounds contention in multiple shared resources of the system (e.g. BUS, L2)
- Little intrusive hardware/software approach that builds on QME approaches.
- Monitors contention using the Processor Monitoring Counters (PMCs).
- Provides fine grain contention control and performance guarantees per task.
- Reduces quota interrupts.

Evaluation

Hardware simulators:

- **SoCLib-based** performance simulator with NGMP multicore architecture.
- gNoCsim simulator standalone integrated in SoCLib.

NGMP information:

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- LEON4 cores (in-order)
- L1: 4-way 16KB write-through
- BUS: on-chip round-robin policy
- L2: 4-way 256KB shared write-back and

- best wNoC setup that minimizes WCET of tasks
- Analyze WCET the reduction when optimizing combinations of parameters. • WCET is reduced 40% - 50% w.r.t XY-RR(3x3)

Classification Contention Metric:

- Metric that accounts and classifies the contention a task suffers from their co-runner tasks.
- Distributed wNoCs (e.g. 2DMeshes)
- Uses NoC tracing tools reading the routers' traversing packet counters.
- Provides per task multi-break down contention information.
- Useful for time violations detection and correction.

• Ideal and ARM CoreLink CMN600

• 2x2—7x7 2DMesh wNoCs size





Memory L2 cache Bus or NoC(gNoCsim • Synthetic traffic and self-created resource I\$ D\$ I\$ D\$ I\$ D\$ I\$ D\$ Core 📗 Core



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NoCs information:

• Pipelined routers

based NoCs.

• EEMBC automotive

MediaBench suit

Benchmarks:

Conclusions & Future Work

In this Thesis we have seen a wide range of the CRTS challenges, and we have proposed some solutions based in monitoring and controlling contention in multi and many-core wNoC systems. We are still working on the part of measuring/classifying the contention in NoCs as it is specially challenging when working with a very reduced amount of information to trace. As a future work, we also expect to have the opportunity to implement our solutions in real hardware in the context of the European Processor Initiative (EPI) project in the automotive part.

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