

Specification Decomposition for Synthesis from Libraries of LTL Assume/Guarantee Contracts

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Abstract—Contract-Based Design is a methodology that allows for compositional design of complex systems. Given a contract representing a specification, it is possible to formally satisfy it by composing a number of simpler contracts. When these simpler contracts are chosen from a library of existing solutions, we talk about synthesis from contract libraries. There are techniques to automate the synthesis process, but they are computationally intensive, especially for complex specifications. In this paper, we describe an efficient technique to partition a specification, i.e., an LTL-based Assume/Guarantee contract, in a number of simpler sub-specifications which can be satisfied independently. Once all these smaller problems are solved, it is possible to safely merge their solutions to satisfy the original specification. We show the effectiveness of our technique in an industrial case study.

I. INTRODUCTION

Traditional design methodologies are struggling to keep up with the rising complexity of modern Cyber-Physical Systems (CPS). Contract-Based Design (CBD) [1]–[3] allows designers to manage it by enabling compositional design within a rigorous theoretical framework. Dealing with formal specifications, however, poses a challenge to human designers. Developing tools and techniques to mitigate the rigidity of formal languages is, indeed, a necessity.

Given a specification described by a contract, it is possible to satisfy it by composing a number of simpler contracts, where CBD provides the mathematical tools required to validate the design. When contracts are automatically chosen from a library of predefined designs, we talk about *Synthesis from Component Libraries* (SCL) [4]–[7]. Although synthesis tools and algorithms have come a long way, SCL remains a computationally hard problem.

In this paper, we present a way to increase the scalability of synthesis from libraries of components defined by Linear Temporal Logic-based (LTL) Assume/Guarantee (A/G) contracts. Given a specification, also described by an LTL A/G contract, we show how to efficiently partition the synthesis problem into several simpler sub-problems, which can be solved independently. We do so by analyzing counterexamples

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generated by a model-checker, when asked to verify the validity of a properly crafted formula. The result is an algorithm able to generate a set of sub-specifications which are as “small” as possible, only requiring a number of operations quadratic in the number of variables of the original contract.

The rest of the paper is organized as follows. In Section II we present related work. In Section III, we lay out the theoretical elements to support our work, and provide a formal analysis of our approach in Section IV. Then, in Section V, we describe in detail our decomposition algorithm. In Section VI, we evaluate the performance of our method by applying it to an industrial case study, i.e., the design of the control software for an Aircraft Electrical Power System (EPS), and draw conclusions in Section VII.

II. RELATED WORK

In [4], the authors define a general framework for synthesis from component libraries, where components are appropriately constrained to achieve decidability. The solution proposed in that paper uses a constraint solver to build a candidate composition as a network of components, and a verifier that is able to evaluate the semantics of the candidate. This paper focuses on maximizing the effectiveness of such synthesis techniques—specifically, when components are described by LTL A/G contracts.

The problem of specification decomposition is not new. In [8], Henzinger *et al.* propose a method to decompose the refinement verification process for reactive systems in a series of sub-tasks that are simpler than the original problem, leveraging the structure of the design and using the Assume/Guarantee paradigm to manage circular dependencies. We, on the other hand, are interested in synthesis, therefore the structure of the design is not known *a priori*. We share, however, the idea of using the specification itself as a placeholder for other components.

In [9], given a set of components and a safety specification, the goal is to generate a set of minimally restrictive assumptions (one per component). Such assumptions, found through a fixed point computation, are used to synthesize controllers for the components. Our goal is similar: breaking down the synthesis process in simpler sub-tasks. In our case, however, the decomposition in sub-problems depends solely on the specification.

III. PRELIMINARIES

A. LTL A/G Contracts

A/G contracts represent a specific instance of the more general contract theory [1], where the behavior of a component, i.e., its promise or guarantee, and its expectations from the environment, i.e., its assumption, are expressed using assertions. Here, A/G contracts are defined using synchronous assertions, which are sets of behaviors. A behavior is a sequence of evaluations of variables from a fixed alphabet Σ_{IO} sharing the same domain.

Formally, an A/G contract is a pair $\mathcal{C} = (A, G)$ where A and G are synchronous assertions representing assumptions and guarantees, respectively. We concretely express the sets A and G as a pair of LTL formulas, φ_A and φ_G , each denoting the set of all traces (behaviors) that satisfy it. As for A and G , also φ_A and φ_G are defined over the same set of variables Σ_{IO} .

Contract theory includes a number of operations to manipulate contracts, including (parallel) *composition* and *refinement*. The composition of two contracts $\mathcal{C}_1 = (\varphi_{A1}, \varphi_{G1})$ and $\mathcal{C}_2 = (\varphi_{A2}, \varphi_{G2})$ can be directly defined in terms of LTL formulas as

$$\mathcal{C}_1 \otimes \mathcal{C}_2 = ((\varphi_{A1} \wedge \varphi_{A2}) \vee \neg(\varphi_{G1} \wedge \varphi_{G2}), \varphi_{G1} \wedge \varphi_{G2}). \quad (1)$$

Contract composition is associative and commutative.

Refinement, instead, formalizes a notion of substitutability and it is defined as a preorder on contracts. A contract $\mathcal{C}_1 = (\varphi_{A1}, \varphi_{G1})$ refines contract $\mathcal{C}_2 = (\varphi_{A2}, \varphi_{G2})$, written $\mathcal{C}_1 \preceq \mathcal{C}_2$, iff

$$\varphi_{A2} \Rightarrow \varphi_{A1} \text{ and } \varphi_{G1} \Rightarrow \varphi_{G2} \quad (2)$$

are both valid. Refinement can be efficiently verified, for LTL A/G contracts, using any tool able to check satisfiability of LTL formulas, such as a model-checker [10].

B. Synthesis from Component Libraries

In its simplest form, a *component* $K \in \mathbb{K}$, where \mathbb{K} is the domain representing the space of all possible components, is a tuple $K = (I_K, O_K, \mathcal{C}_K)$. I_K is the set of input ports, O_K is the set of output ports, and \mathcal{C}_K is a LTL A/G contract that describes the component behavior. Variables in \mathcal{C}_K correspond to ports in I_K and O_K . I_K , O_K and \mathcal{C}_K are all defined over a common set of symbols, or alphabet, Σ_{IO} .

A library is a pair $L = (\mathcal{Z}, \mathcal{R})$. Here $\mathcal{Z} = \{K_1, \dots, K_n\}$ is a finite collection of components. In \mathcal{Z} , several components can have the same specification \mathcal{C} , but they are required to have at least unique names for ports (and thus variables). \mathcal{R} is a set of constraints defining how components can be connected to each other. Constraints in \mathcal{R} are defined over ports of all components in \mathcal{Z} .

We formalize connections by applying a renaming function to ports. For a component K we define its renaming function as

$$\rho^K : 2^{\Sigma_{IO} \times \Sigma_{IO}} \rightarrow \mathbb{K} \quad (3)$$

that returns a new component. For instance, given a component K_1 and a set of port pairs¹, or renamings, $M = \{(p, q)\}$, we use

¹To avoid ambiguity, to indicate ports sometimes we will use the notation ‘‘Component’’.’‘port’’, such as $K_1.a$, or also ‘‘Contract’’.’‘port’’.

the notation $\rho^{K_1}(M) = K'_1$ to indicate a component where the port ‘‘p’’ has been renamed ‘‘q’’. If another component, say K_2 , has a port named q , then we say that K'_1 and K_2 are connected through q , or simply that $K_1.p$ and $K_2.q$ are connected. If a port t doesn’t share its name with any other port, we say that t is *unconnected*.

The composition of two components $K_1 = (I_1, O_1, \mathcal{C}_1)$ and $K_2 = (I_2, O_2, \mathcal{C}_2)$, defined iff $O_1 \cap O_2 = \emptyset$, is a new component $K_1 \otimes K_2 = ((I_1 \cup I_2) \setminus (O_1 \cup O_2), O_1 \cup O_2, \mathcal{C}_1 \otimes \mathcal{C}_2)$, meaning that input ports that are connected to output ports are considered outputs in the resulting composition.

We say that a component $\rho^{K_1}(M_1) = K'_1 = (I'_1, O'_1, \mathcal{C}'_1)$ refines a component $\rho^{K_2}(M_2) = K'_2 = (I'_2, O'_2, \mathcal{C}'_2)$, written $K'_1 \preceq K'_2$, for some renamings M_1, M_2 , if and only if

$$I'_1 \subseteq I'_2, O'_2 \subseteq O'_1, \text{ and } \mathcal{C}'_1 \preceq \mathcal{C}'_2 \quad (4)$$

We consider the system specification $S = (I_S, O_S, \mathcal{C}_S)$, that needs to be synthesized, as a component itself.

Example 1 (Component Connection). *Let*

$$\begin{aligned} K_1 &= (I_1, O_1, \mathcal{C}_1) = (\{a\}, \{b\}, (\Box(a), \Diamond(b))) \\ K_2 &= (I_2, O_2, \mathcal{C}_2) = (\{c\}, \{d\}, (\Diamond(c), \Box(c \Rightarrow d))) \end{aligned}$$

be two components and $M = \{(b, c)\}$ a set of port pairs. Then renaming K_1 according to M will yield a component

$$\rho^{K_1}(M) = K'_1 = (\{a\}, \{c\}, (\Box(a), \Diamond(c)))$$

Therefore, we say that K'_1 and K_2 are connected through c .

The concepts we just introduced are useful to describe the problem of synthesis from component libraries:

Definition 1 (Problem of Synthesis from Component Libraries (SCL)). *Given a specification expressed as a component S , and a library $L = (\mathcal{Z}, \mathcal{R})$, the goal is to find a set of components $\mathcal{K} = \{K_1, \dots, K_n\} \subseteq \mathcal{Z}$, and a set of renamings $\mathcal{M} = \{M_1, \dots, M_n\}$ such that*

- 1) *All the constraints in \mathcal{R} are satisfied;*
- 2) *The composition of components in \mathcal{K} , renamed according to \mathcal{M} , refines the specification S :*

$$\rho^{K_1}(M_1) \otimes \dots \otimes \rho^{K_n}(M_n) \preceq S \quad (5)$$

In [4], a solution to this problem has been implemented for libraries of components described by LTL A/G contracts, using a *Satisfiability Modulo Theories* (SMT) solver to satisfy the constraints in \mathcal{R} (point 1. above), and a model-checker to verify the refinement (point 2.).

In this paper, we present a technique to improve the scalability of the synthesis process, which is reduced to a series of simpler tasks. In Section IV-A, we will introduce a slightly modified synthesis problem that can still be solved, however, using the approach presented in [4]. The technique we present here focuses on contracts. For simplicity, in the next sections we will refer directly to contracts instead of components, although we will always keep in mind the framework described in this section. Through a slight abuse of notation, we will apply the renaming functions directly to contracts, and we

will refer to inputs and output variables of a contract \mathcal{C} using the sets $I_{\mathcal{C}}$ and $O_{\mathcal{C}}$, as we normally would do for components.

IV. CONTRACT DECOMPOSITION

Given a system specification expressed as a contract, our objective is to decompose it in several sub-specifications (or projections), to simplify the synthesis problem in Definition 1. In this section, we show how to formally describe these projections and how it is possible to treat them independently while guaranteeing the satisfaction of the original specification.

To introduce our goal, we use the notion of projection for a LTL A/G contract, which will be defined later:

Definition 2 (Contract Decomposition Problem (CD)). *Let $\Pi_{V_i}(\mathcal{C})$ indicate the projection of a contract \mathcal{C} over the set of output variables $V_i \subseteq O_{\mathcal{C}}$. The CD problem consists in partitioning $O_{\mathcal{C}}$ into n sets of variables V_1, \dots, V_n , with $n \geq 1$, such that*

$$\Pi_{V_1}(\mathcal{C}) \otimes \Pi_{V_2}(\mathcal{C}) \otimes \dots \otimes \Pi_{V_n}(\mathcal{C}) \preceq \mathcal{C} \quad (6)$$

In Definition 2, we are searching for a partition of the output variables of \mathcal{C} . As we will see in the next paragraphs, composing projections results in a contract with more outputs than the initial one. Looking at the definition of refinement for components in Equation 4, we see that adding output variables in the components on the left-hand side of the refinement operation is not a problem. Conversely, we cannot claim the same for input variables. Focusing only on output variables guarantees that the refinement between components is always satisfied if the refinement between contracts in Equation 6 holds.

As mentioned above, Definition 2 requires a well-defined projection operation. Unfortunately, in [11] Wolper proves that LTL formulas are not, in general, closed under projection. Therefore, we cannot define the projection operation for LTL A/G contracts by simply taking the projection of their assumption and guarantee formulas.

The following definition of projection for LTL A/G contracts, however, doesn't involve projecting LTL formulas and still allows for the analysis of the CD Problem:

Definition 3 (Projection of LTL A/G Contracts). *Given a LTL A/G contract \mathcal{C} and a subset of its output variables $V \subseteq O_{\mathcal{C}}$, its projection with respect to V is a contract*

$$\Pi_V(\mathcal{C}) = \rho^{\mathcal{C}}(M_V) \quad (7)$$

where M_V specifies the following renamings:

$$\forall p \in O_{\mathcal{C}} : p \notin V \Leftrightarrow (p, x) \in M_V \quad (8)$$

with $x \in \Sigma_{IO} \setminus (I_{\mathcal{C}} \cup O_{\mathcal{C}})$ being a fresh variable.

Thus, $\Pi_V(\mathcal{C})$ shares with \mathcal{C} all the variables in V , while all the other variables are left *unconnected*.

Given a projection $\Pi_V(\mathcal{C})$, we call it *valid* if and only if

$$\Pi_V(\mathcal{C}) \otimes \Pi_{\bar{V}}(\mathcal{C}) \preceq \mathcal{C} \quad (9)$$

where $\bar{V} = \{p \mid p \in O_{\mathcal{C}} \setminus V\}$ contains all the output variables of \mathcal{C} which are not in V . That is, $\Pi_{\bar{V}}(\mathcal{C})$ complements $\Pi_V(\mathcal{C})$ with respect to the output ports of \mathcal{C} .

Example 2 (Not all projections are valid). *Consider the contract*

$$\mathcal{C} = (\varphi_A, \varphi_G) = (\text{true}, \Box(a \vee b))$$

and the set $X = \{a\}$. The projection associated with X is $\Pi_X(\mathcal{C}) = (\text{true}, \Box(a \vee b_0))$ while its complement is $\Pi_{\bar{X}}(\mathcal{C}) = (\text{true}, \Box(a_0 \vee b))$. To verify the validity of the projection, we need to verify that $\Pi_X(\mathcal{C}) \otimes \Pi_{\bar{X}}(\mathcal{C}) \preceq \mathcal{C}$ holds.

Let us start by verifying that the guarantees of the composition are more constrained than φ_G :

$$\Box(a \vee b_0) \wedge \Box(a_0 \vee b) \Rightarrow \Box(a \vee b)$$

The equation above is not always true. Consider, for instance, the case in which, at time 0, $a = \text{false}$, $b_0 = \text{true}$, $a_0 = \text{true}$, and $b = \text{false}$. Thus, the projection $\Pi_X(\mathcal{C})$ is not valid. For another contract $\mathcal{C}' = (\text{true}, \Box(a \wedge b))$, instead, the set $X = \{a\}$ yields a valid projection.

Before proceeding, it is useful introducing the concept of independent variables for a certain LTL formula:

Definition 4 (Independent Variables). *Let φ be a LTL formula over a set of variables P . Let also $V \subseteq P$. We say that variables in V are independent in P for φ if and only if, for each sequence σ of evaluations of variables in P that falsifies φ , then φ can also be falsified only by the sequence σ_V of evaluations of variables in V or the sequence $\sigma_{\bar{V}}$ of evaluations of variables in $\bar{V} = P \setminus V$:*

$$\forall \sigma : \sigma \not\models \varphi \Rightarrow \sigma_V \not\models \varphi \vee \sigma_{\bar{V}} \not\models \varphi \quad (10)$$

Example 3. *Let $\varphi = \Box(a \vee b)$. Then $V = \{a\}$ does not contain independent variables². Consider, for instance, the finite sequence $\sigma = [(a = \text{false}, b = \text{false})]$. σ falsifies φ , but $\sigma_V = [(a = \text{false})]$ does not, because the evaluation of b is unknown. On the other hand, for $\varphi' = \Box(a \wedge b)$ and $V = \{a\}$, a is independent. Note that, trivially, variables in $V' = \{a, b\}$ are also independent.*

The following theorem is very useful as it defines the link between valid projections and independent variables for a certain formula, which is at the core of the algorithms described in Section V.

Theorem IV.1. *Let $\mathcal{C} = (\varphi_A, \varphi_G)$ be a LTL A/G contract, and consider a subset of its output variables $V \subseteq O_{\mathcal{C}}$. If variables in V are independent in $O_{\mathcal{C}}$ for φ_G , then the projection $\Pi_V(\mathcal{C})$ is valid.*

Proof. Consider a contract $\mathcal{C} = (\varphi_A, \varphi_G)$ and a subset of variables $V \subseteq O_{\mathcal{C}}$, where V contains independent variables. To verify the validity of the projection $\Pi_V(\mathcal{C})$, $\Pi_V(\mathcal{C}) \otimes \Pi_{\bar{V}}(\mathcal{C}) \preceq \mathcal{C}$ must hold. This means verifying that:

- 1) $\varphi_A \Rightarrow \varphi_{AV} \wedge \varphi_{A\bar{V}} \vee \neg(\varphi_{GV} \wedge \varphi_{G\bar{V}})$
- 2) $\varphi_{GV} \wedge \varphi_{G\bar{V}} \Rightarrow \varphi_G$

We start from point 2). Let σ_G be a sequence of evaluations of output variables in \mathcal{C} that falsifies φ_G . Then, by definition of

²If the context is clear, as in this case, we will just say that variables in V are independent.

independent variables, the same sequence will falsify also φ_{GV} or $\varphi_{G\bar{V}}$. Hence, the implication in point 2) will always be true, as every time the right-hand side is false, so is the left-hand side.

For point 1), let σ_A be a sequence of evaluations of input variables in \mathcal{C} that falsifies the formula on the right-hand side of the implication, $\varphi_{AV} \wedge \varphi_{A\bar{V}} \vee \neg(\varphi_{GV} \wedge \varphi_{G\bar{V}})$. This means that σ_A falsifies also the stronger formula $\varphi_{AV} \wedge \varphi_{A\bar{V}}$. Recall that \mathcal{C} , $\Pi_V(\mathcal{C})$, and $\Pi_{\bar{V}}(\mathcal{C})$ all share the same input variables. Thus, any σ_A that falsifies $\varphi_{AV} \wedge \varphi_{A\bar{V}}$ will also falsify φ_A . Hence, 1) is always true, too. This proves the theorem. \square

A. Using Projections for Synthesis

At this point, we know how to find valid projections for a contract. In this section, we describe how such projections can be used to simplify the problem of synthesis from component libraries.

We still have to make sure that given some projections of a contract \mathcal{C} , we can indeed compose them together such that their composition is a refinement of \mathcal{C} , as indicated in Equation 6. The following theorem clarifies this point.

Theorem IV.2. *Let $\Pi_{V_1}(\mathcal{C}), \dots, \Pi_{V_n}(\mathcal{C})$ be valid projections of a contract \mathcal{C} . If V_1, \dots, V_n all contain variables independent in $O_{\mathcal{C}}$ for $\varphi_{\mathcal{C}}$, and $V_1 \cup \dots \cup V_n = O_{\mathcal{C}}$, then*

$$\Pi_{V_1}(\mathcal{C}) \otimes \dots \otimes \Pi_{V_n}(\mathcal{C}) \preceq \mathcal{C} \quad (11)$$

Proof. By the definition of valid projection in Equation 9, we know that for each projection $\Pi_{V_i}(\mathcal{C})$ of a contract $\mathcal{C} = (\varphi_A, \varphi_G)$, the refinement $\Pi_{V_i}(\mathcal{C}) \otimes \Pi_{\bar{V}_i}(\mathcal{C}) \preceq \mathcal{C}$ holds, where $V_i \cup \bar{V}_i = O_{\mathcal{C}}$ by construction. To prove Equation 11 we need to verify that:

- 1) $\varphi_A \Rightarrow \varphi_{AV_1} \wedge \dots \wedge \varphi_{AV_n} \vee \neg(\varphi_{GV_1} \wedge \dots \wedge \varphi_{GV_n})$
- 2) $\varphi_{GV_1} \wedge \dots \wedge \varphi_{GV_n} \Rightarrow \varphi_G$

The proof, at this point, is similar to the proof of Theorem IV.1. We start from point 2). For σ_G being a sequence of evaluations of variables in $O_{\mathcal{C}}$ which falsifies φ_G , we know that there must exist a $V_x \subseteq O_{\mathcal{C}}$ with independent variables such that the guarantees φ_{V_x} of the projection $\Pi_{V_x}(\mathcal{C})$ are false, too. Without loss of generality, let us assume that V_x is also minimal, i.e., there not exists a proper subset of V_x which also contains independent variables. Since $\{V_1, \dots, V_n\}$ all contain independent variables and $V_1 \cup \dots \cup V_n = O_{\mathcal{C}}$, then there exists a $V_i \in \{V_1, \dots, V_n\}$ such that $V_x \subseteq V_i$. Thus φ_{V_i} will be falsified by σ_G , and so will be also the whole left-hand side of the implication at point 2). This proves that point 2) always holds. The proof of point 1) is exactly the same as the one of point 1) in Theorem IV.1. Hence, the theorem is proved. \square

Theorem IV.2 explains how we can partition a contract \mathcal{C} using n valid projections, $\Pi_{V_1}(\mathcal{C}), \dots, \Pi_{V_n}(\mathcal{C})$. This is a good news, because now we can synthesize a composition of contracts that refines \mathcal{C} from a library L , if such composition exists, by independently synthesizing compositions for the projections $\Pi_{V_1}(\mathcal{C}), \dots, \Pi_{V_n}(\mathcal{C})$. That is, if there exist compositions such that

$$\mathcal{C}_1^{V_i} \otimes \dots \otimes \mathcal{C}_{m_i}^{V_i} \preceq \Pi_{V_i}(\mathcal{C}), \quad 1 \leq i \leq n$$

for some m_1, \dots, m_n , then by the *independent development* property in [1], the following holds:

$$\bigotimes_{1 \leq i \leq n} (\mathcal{C}_1^{V_i} \otimes \dots \otimes \mathcal{C}_{m_i}^{V_i}) \preceq \bigotimes_{1 \leq i \leq n} \Pi_{V_i}(\mathcal{C}) \preceq \mathcal{C} \quad (12)$$

However, we are not done yet. Each projection $\Pi_{V_i}(\mathcal{C})$, in fact, has exactly the same number of variables than \mathcal{C} , although now we are only interested in the subset V_i . Thus, we need a way to limit synthesis only to V_i . We solve this issue by defining a variant of the SCL problem in Definition 1. Note that, for consistency, in the definition below we use again the concept of component introduced earlier.

Definition 5 (Problem of Partial Synthesis from Component Libraries (PSCL)). *Let the component $S = (I_S, O_S, \mathcal{C}_S)$ be a system specification, V be a subset of independent variables $V \subseteq O_S$, and define $\bar{V} = O_S \setminus V$. Define also the projection $\mathcal{C}_{\bar{S}} = \Pi_{\bar{V}}(\mathcal{C}_S)$ and its associated component $\bar{S} = (I_{\bar{S}}, O_{\bar{S}}, \mathcal{C}_{\bar{S}})$. Given a library $L = (\mathcal{Z}, \mathcal{R})$, find a set of components $\mathcal{K} = \{K_1, \dots, K_m\} \subseteq \mathcal{Z}$, and a set of renamings $\mathcal{M} = \{M_1, \dots, M_m\}$ such that*

- 1) *All the constraints in \mathcal{R} are satisfied;*
- 2) *The following holds:*

$$\rho^{K_1}(M_1) \otimes \dots \otimes \rho^{K_m}(M_m) \otimes \bar{S} \preceq S \quad (13)$$

In a nutshell, to find a solution for a contract \mathcal{C}_S and a set $V \subseteq O_{\mathcal{C}}$, we ask the synthesizer to find a set of components $\rho^{K_1}(M_1), \dots, \rho^{K_m}(M_m)$, such that their contract composition satisfies $\mathcal{C}_1 \otimes \dots \otimes \mathcal{C}_m \otimes \Pi_{\bar{V}}(\mathcal{C}_S) \preceq \mathcal{C}_S$. The synthesizer is forced to use \bar{S} as a placeholder connected to ports in \bar{V} , therefore it avoids wasting time in satisfying constraints for ports that are not in V . Overall, this results in n smaller synthesis problems which can be run independently, i.e., concurrently, using techniques such as the one proposed in [4].

Once we have found a solution for all the projections, Equation 12 guarantees that putting all the pieces back together will result in a proper refinement of our original system specification.

V. AN EFFICIENT DECOMPOSITION ALGORITHM

In this section we discuss an efficient algorithm to decompose a contract \mathcal{C} following the concepts discussed in Section IV. One obvious possibility would be to exhaustively check whether $\Pi_{V_i}(\mathcal{C}) \otimes \Pi_{\bar{V}_i}(\mathcal{C}) \preceq \mathcal{C}$ holds for all the possible $V_i \in \wp(O_{\mathcal{C}})$, where $\wp(O_{\mathcal{C}})$ is the powerset of $O_{\mathcal{C}}$. This is not very efficient, as it requires checking Equation 9 at least $2^{|O_{\mathcal{C}}|}$ times. We propose a better solution which only needs a quadratic number of checks.

The intuition is to start from sets V_i that contain single output variables of \mathcal{C} , and to use a model-checker to *suggest* how to increase the size of each V_i till it contains independent variables. We do so by analyzing the counterexamples obtained verifying some *ad hoc* formulas.

Figure 1 describes the main decomposition algorithm. For each output variable p (line 2), we start with a set V containing only p (3). After creating the candidate projections

Algorithm 1: DecomposeContract

Input: Contract $\mathcal{C} = (\varphi_A, \varphi_G)$ **Output:** Set of valid contract projections

```
1 clusters  $\leftarrow \{\}$ ;
2 for  $p \in O_{\mathcal{C}}$  do
3    $V \leftarrow \{p\}$ ;
4   passed  $\leftarrow$  FALSE;
5   repeat
6      $\bar{V} \leftarrow O_{\mathcal{C}} \setminus V$ ;
7     rightF  $\leftarrow$  RefFormula ( $\Pi_V(\mathcal{C}) \otimes \Pi_{\bar{V}}(\mathcal{C}) \preceq \mathcal{C}$ );
8     leftF  $\leftarrow$  IsolateVars ( $\bar{V}$ );
9     passed, trace  $\leftarrow$  Verify (leftF  $\Rightarrow$  rightF);
10    if not passed then
11      dvar  $\leftarrow$  ParseTrace (trace);
12       $V \leftarrow V \cup \{dvar\}$ ;
13    end
14  until passed;
15  clusters  $\leftarrow$  clusters  $\cup V$ ;
16 end
17 clusters  $\leftarrow$  MergeClusters (clusters);
18 return  $\{\Pi_V(\mathcal{C}) \mid \forall V \in \text{clusters}\}$ 
```

Fig. 1. Contract Decomposition algorithm. It takes a contract \mathcal{C} as input, and returns a set of n projections such that $\Pi_{V_1}(\mathcal{C}) \otimes \dots \otimes \Pi_{V_n}(\mathcal{C}) \preceq \mathcal{C}$.

$\Pi_V(\mathcal{C})$ and $\Pi_{\bar{V}}(\mathcal{C})$, the algorithm generates the formula to verify. This formula consists of an implication (line 9), where the right hand side is the formula expressing the refinement $\Pi_V(\mathcal{C}) \otimes \Pi_{\bar{V}}(\mathcal{C}) \preceq \mathcal{C}$ (line 7), as described in Equations 1 and 2. The left-hand side formula is generated by the `IsolateVars` function (line 8). It computes the disjunction:

$$\bigvee_{q \in \bar{V}} \bigwedge_{t \in \bar{V} \setminus \{q\}} \square(\Pi_V(\mathcal{C}).t = \Pi_{\bar{V}}(\mathcal{C}).t) \quad (14)$$

The intent of Equation 14 is to allow the model-checker to prove that the refinement $\Pi_V(\mathcal{C}) \otimes \Pi_{\bar{V}}(\mathcal{C}) \preceq \mathcal{C}$ does not hold, i.e., the set V is too small, by opportunely simulating connections between $\Pi_V(\mathcal{C})$ and $\Pi_{\bar{V}}(\mathcal{C})$. For each variable $q \in \bar{V}$, we build a conjunction stating that all the variables in \bar{V} but q need to behave in the same way for both $\Pi_V(\mathcal{C})$ and $\Pi_{\bar{V}}(\mathcal{C})$, hence simulating a connection between them. The leftmost disjunction, then, tells the model-checker that any of those conjunctions needs to hold.

Going back to the algorithm in Figure 1, in line 9 the formula $\text{leftF} \Rightarrow \text{rightF}$ is verified using a model-checker. Now, if $\Pi_V(\mathcal{C}) \otimes \Pi_{\bar{V}}(\mathcal{C}) \preceq \mathcal{C}$ holds, then $\text{leftF} \Rightarrow \text{rightF}$ will be true, meaning that $\Pi_V(\mathcal{C})$ is a valid projection, and we can move on to the next iteration (line 15). If, however, $\Pi_V(\mathcal{C}) \otimes \Pi_{\bar{V}}(\mathcal{C}) \preceq \mathcal{C}$ can be falsified, the model-checker will generate a counterexample that proves that leftF is true while rightF is false. Considering the construction of leftF , this means that only one variable in \bar{V} has been used to falsify the formula, as all the others are forced to behave as if they were connected to the same contract. We can then analyze the counterexample to identify such variable and add it to V (lines 11 and 12), and repeat the process till $\Pi_V(\mathcal{C}) \otimes \Pi_{\bar{V}}(\mathcal{C}) \preceq \mathcal{C}$ is valid. Finally the last step of `DecomposeContract`, line 17, guarantees that the set V_1, \dots, V_n is a partition of $O_{\mathcal{C}}$, as required by Definition 2. The algorithm always terminates, as in the worst case we have that $V = O_{\mathcal{C}}$, thus $\Pi_V(\mathcal{C}) = \mathcal{C}$ and $\bar{V} = \emptyset$, which

always verifies $\Pi_V(\mathcal{C}) \otimes \Pi_{\bar{V}}(\mathcal{C}) \preceq \mathcal{C}$. It does so invoking the model-checker (through the function `Verify`, which has exponential complexity) at most n^2 times, where n is the number of output ports of \mathcal{C} .

A. *Algorithm DecomposeContract* in Figure 1 is sound and complete

To show that the algorithm is sound, we need to show that at the end each V contains independent variables. We always start from a set V containing a single variable. In the main iteration, for each candidate V , the function `Verify` in `DecomposeContract`, line 9, returns true if rightF is true. If so, then $\Pi_V(\mathcal{C}) \otimes \Pi_{\bar{V}}(\mathcal{C}) \preceq \mathcal{C}$ holds and the projection over V is valid. We say so because otherwise the model-checker would have found a trace in which \mathcal{C} is false, but $\Pi_V(\mathcal{C}) \otimes \Pi_{\bar{V}}(\mathcal{C})$ is not, according to Definition 4. If rightF is false, then it means that the variables in V are not independent, i.e., V is too small. Therefore, the variables in V depend on (at least) a variable in \bar{V} . Equation 14 helps us identify such variable by allowing the model-checker to simulate connections between $\Pi_V(\mathcal{C})$ and $\Pi_{\bar{V}}(\mathcal{C})$. Equation 14, in fact, allows only one variable in \bar{V} to behave as if it were not controlled by $\Pi_V(\mathcal{C})$. The model-checker, thus, will provide a counterexample in which exactly one variable will cause the formula $\text{leftF} \Rightarrow \text{rightF}$ to fail. This variable must be dependent on variables on V , because otherwise rightF would be true. By parsing the counterexample trace we can recognize such variable and add it to V . This process stops when $\Pi_V(\mathcal{C}) \otimes \Pi_{\bar{V}}(\mathcal{C}) \preceq \mathcal{C}$ is true, which means, as we have seen above, that V contains independent variables. In the worst case, the process stops when $V = O_{\mathcal{C}}$, which will always result in a valid projection. The algorithm is therefore sound.

The algorithm is also complete, meaning that if there exists a partition V_1, \dots, V_n such that $\Pi_{V_1}(\mathcal{C}) \otimes \dots \otimes \Pi_{V_n}(\mathcal{C}) \preceq \mathcal{C}$, with $n > 1$, then the algorithm will find it. The procedure of letting the model-checker pick a single variable to add to V at each iteration, indeed, guarantees that if there exists a proper subset $V \subset O_{\mathcal{C}}$ with independent variables we will find it.

VI. THE AIRCRAFT ELECTRICAL POWER SYSTEM EXAMPLE

We implemented the proposed algorithm in a modified version of `PYCO`, the tool described in [4]. All the experiments were run on a 2.5 GHz Intel Core i7 machine, with 16GB of RAM.

Figure 2 shows a simplified structure of an aircraft EPS [12], [13]. Generators deliver power to the loads via AC and DC buses. In case of generator failures, *Auxiliary Power Units* (APUs) provide the required power. The power flow from sources to loads is determined by contactors, i.e., electromechanical switches, that can be opened or closed. *Transformer Rectifier Units* (TRUs) convert and route AC power to DC buses.

The function of the controller, called *Bus Power Control Unit* (BPCU), is to react to failures (of Generators, APUs, and TRUs) and reroute power by actuating the contactors. In our model, all variables are Boolean, corresponding to component faults and contactor states (open or closed). Our goal is to

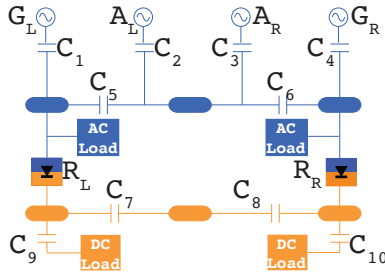


Fig. 2. Single line diagram of the EPS. Generators are indicated with G, APUs with A, TRUs with R, and C are contactors.

synthesize the logic of the BCPU from a set of subsystem controllers, described by a library of 20 LTL A/G contracts.

TABLE I
EPS SPECIFICATION

Input Ports	G_L, G_R, A_L A_R, R_L, R_R	Guarantees
Output Ports	C_1, C_2, C_3 C_4, C_5, C_6 C_7, C_8, C_9, C_{10}	1) $C_1 \wedge \square(G_L \Rightarrow \bigcirc \neg C_1)$ 2) $C_4 \wedge \square(G_R \Rightarrow \bigcirc \neg C_4)$ 3) $\square(A_L \Rightarrow \bigcirc \neg C_2)$ 4) $\square(A_R \Rightarrow \bigcirc \neg C_3)$ 5) $\square \neg (C_2 \wedge C_3)$ 6) $\square [(\neg G_L \wedge \neg G_R) \Rightarrow \bigcirc \neg (C_5 \wedge C_6)]$ 7) $\square [(\neg G_L \wedge \neg A_L \wedge \neg A_R \wedge \neg G_R) \Rightarrow \bigcirc \neg (C_2 \wedge \neg C_3 \wedge \neg C_5 \wedge \neg C_6)]$ 8) $\square [\neg (R_L \wedge R_R) \Rightarrow C_9]$ 9) $\square [\neg (R_L \wedge R_R) \Rightarrow C_{10}]$
Assumptions	$\neg G_L \wedge \square(G_L \Rightarrow \bigcirc G_L) \wedge$ $\neg G_R \wedge \square(G_R \Rightarrow \bigcirc G_R) \wedge$ $\neg A_L \wedge \square(A_L \Rightarrow \bigcirc A_L) \wedge$ $\neg A_R \wedge \square(A_R \Rightarrow \bigcirc A_R) \wedge$ $\neg R_L \wedge \square(R_L \Rightarrow \bigcirc R_L) \wedge$ $\neg R_R \wedge \square(R_R \Rightarrow \bigcirc R_R)$	

Table I represents the system specification. Input ports reflect the status of EPS elements (such as generators), while output ports represent contactors. The assumptions capture the expectation that when a component fails, it will not be operational again. The guarantees include the promise that faulty generators will be isolated, no short-circuit will happen, and loads will always be powered.

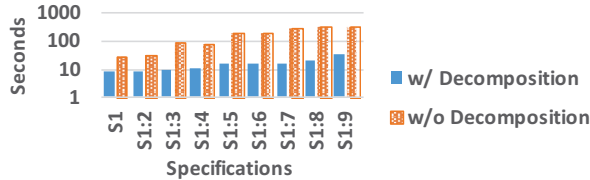


Fig. 3. Synthesis times with and without specification decomposition. The horizontal axis indicates a subset of the guarantees in Table I, while the vertical one, in logarithmic scale, the synthesis time.

We ran 9 synthesis tasks with increasing complexity (each task was an incremental subset of the Guarantees in Table I), both with and without the application of the contract decomposition procedure. Figure 3 illustrates the results we obtained. A typical solution satisfying all the specifications consisted of 6 components. As expected, decomposing the specification leads to better performance, resulting in roughly one order of magnitude faster synthesis (especially when the complexity of the specification increases).

When decomposing the full specification, the decomposition algorithm generated 7 sets of independent variables: $V_1 = \{C_1\}, V_2 = \{C_4\}, V_3 = \{C_2, C_3, C_5, C_6\}, V_4 = \{C_7\}, V_5 = \{C_8\}, V_6 = \{C_9\}$ and $V_7 = \{C_{10}\}$.

VII. CONCLUSION

In this paper, we presented a technique to increase scalability of synthesis from component libraries for components that are described by LTL A/G contracts. We defined the notions of contract decomposition and projection, and described an efficient algorithm to perform such decomposition. We are currently planning to extend this work by reducing the complexity of the verification step in the DecomposeContract algorithm, and by exploring ways to further increase the parallelization of the synthesis process.

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